



# Year 2 Curriculum Overview Spring 1





## English

Text: Tree: Seasons Come, Seasons Go Skills:

- Crafting correctly punctuated sentences
- Writing in the present tense
- Using subordinating conjunctions- when, if, that, because
- Write for a range of purposes

#### Science

Units: Planting / Animals

Key questions/ experiments:

How do the things I plant change over time?

Are animals all the same?

### Mathematics

**Units:** Shape / Money / Multiplication and Division **Objectives include:** 

- Sort 2-d and 3-d shapes
- Make patterns with shapes
- Count, compare and calculate with pounds and pence
- Introduce the multiplication symbol
- Use and make arrays
- Doubling and halving

#### Humanities

Geography - Local study

Key Question: What is it like here?

- To know that places have similarities and differences
- Recognise some human features in N-u-L

# Art/Design Technology

Design and Technology - Textiles: Puppets

- Use a template to create a design
- Cut fabric with scissors
- Use a range of joining methods
- Reflect on a finished product

## Computing

Unit: Programming Bee Bots Overview:

- To program algorithms on devices
  - To create and debug simple programs

E-Safety: Always be kind and considerate

#### **PSHE**

Unit: Dreams and Goals
Overview:

- Identifying different challenges and achieving success
- New challenges
- Motivation and enthusiasm

#### Music

Unit: Pitch (Musical Me)
Key Skills:

- To identify high and low notes
- Participate in discussions about pitch and tempo
- Prepare and perform a musical piece

## Religious Education

Unit: Jesus as a friend Religion: Christianity

**Key Question**: Was it always easy for Jesus to show friendship?

#### Physical Education

#### Ball Skills

To develop balance, agility and coordination

#### Send and Receive (Field games)

To master throwing and catching. To participate in team games.