



Year I Curriculum Overview Spring I





English

Text: Tree: Seasons Come, Seasons Go Skills:

- Using finger spaces, capital letters and full stops.
- Using the phonics they have learnt and apply it to their writing.
- Using capital letters for names, places and days of the week.

Science

Units: Planting / Animals

Key questions/ experiments:

How do the things I plant change over time?

Are animals all the same?

Mathematics

Units: Place value to 20 / Addition & Subtraction

- Count within 20
- I more and I less within 20
- Use and estimate a number line within 20
- Finding number bonds to 20
- Doubles
- Subtracting and adding within 20
- Missing number problems

Humanities

Geography - Local study
Key Question: What is it like here?

Neg adestion. What is it like here:

- To know that places have similarities and differences
- Recognise some human features in N-u-L

Art/Design Technology

Design and Technology - Textiles: Puppets

- Use a template to create a design
- Cut fabric with scissors
- Use a range of joining methods
- Reflect on a finished product

Computing

Unit: Programming Bee Bots

Overview:

- To program algorithms on devices
- To create and debug simple programs

E-Safety: Always be kind and considerate

PSHE

Unit: Dreams and Goals
Overview:

- Identifying different challenges and achieving success
- New challenges
- Motivation and enthusiasm

Music

Unit: Pitch (Musical Me)
Key Skills:

- To identify high and low
- Participate in discussions about pitch and tempo
- Prepare and perform a musical piece

Religious Education

Unit: Jesus as a friend Religion: Christianity

Key Question: Was it always easy for Jesus to show friendship?

Physical Education

Ball Skills

To develop balance, agility and coordination

Send and Receive (Field games)

To master throwing and catching. To participate in team games.